

Mattaponi Sundowners

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Stages by Ripsaw

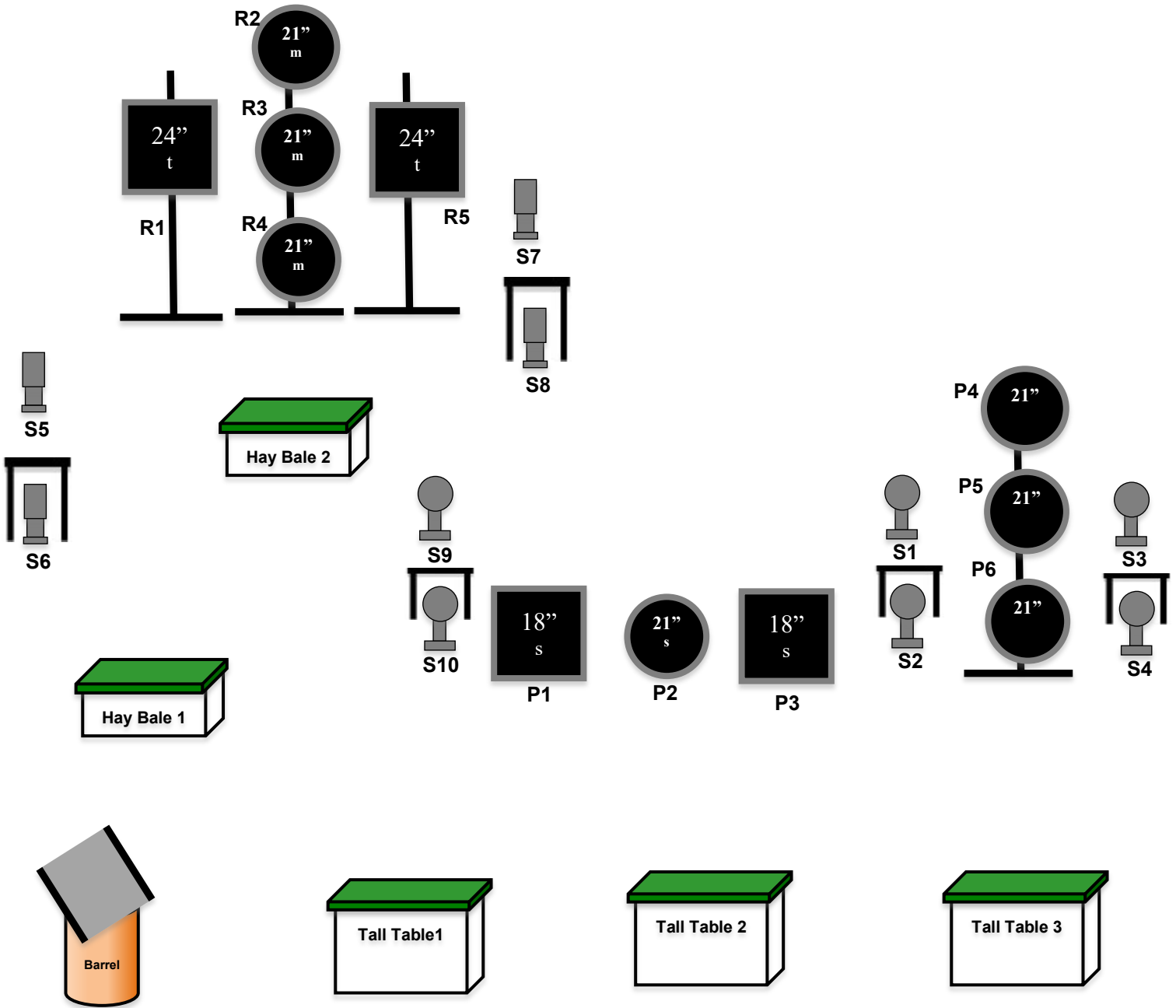
David Tutt vs. Wild Bill Hickok A Duel? Or murder?

Westerns have popularized the concept of the duel—a one-on-one contest to see who's the quickest draw. This wasn't actually a common occurrence in the Old West, though. Most gunfights involved multiple gunslingers shooting every which way. However, that's not to say that these duels never happened. In fact, this particular shoot-out popularized the concept and made a hero out of Wild Bill Hickok.

The duel took place on July 21, 1865 in Springfield, Missouri between Wild Bill and rival gambler David Tutt. These two were once friends but had a falling-out, so now Hickok refused to play with Tutt. In response, Tutt would often loan money to other players and coach them on how to beat Bill, but Bill would keep beating them all the same. Annoyed, Tutt reminded Hickok of a past debt of \$35. Hickok claimed it was only \$25 and refused to pay the extra \$10.

To publicly humiliate him, Tutt stole Hickok's gold watch as "collateral." Bill couldn't allow this because, as a professional gambler, he couldn't develop a reputation of not paying his debts. So after a few rounds of failed negotiations and constant taunts from Tutt, the two met outside for a duel. Bill won and became the famed gunslinger we know today. However, here's the part you don't see in movies—afterward, he was charged with murder. He eventually was acquitted by pleading self-defense.

Bay 2, Stages 1-6



STAGE: 1

RC/SO: Rifle-10, Pistols-5 each, Shotgun 4+

Pistols holstered, Rifle staged on Tall Table 1, Shotgun staged safely

Shooter starts standing at Tall Table 1 with rifle held with both hands pointed safely down range. When ready, say “It wasn’t murder, it was self-defense!” At the beep, with rifle, shoot R1, R3 and R5 with a double tap Nevada Sweep, starting on either end. For example, R1, R1, R3, R3, R5, R5, R3, R3, R1, R1. Next, move to Tall Table 2 and with pistols, shoot P1, P2 and P3 with the same instructions as the rifle. Last, move to Tall Table 3 and with shotgun, shoot S1-S4 in any order.

STAGE: 2

RC/SO: Rifle 10, Shotgun 4+, Pistols 5 each

Pistols holstered, rifle staged on the horse, shotgun staged safely.

Shooter starts standing at the horse with hands on horse but not touching a firearm. When ready, say, “It wasn’t murder, it was self-defense!” At the beep, with rifle, shoot R1, R3, R5 or R2, R3, R4 with triple tap sweep with 10th round on the center target, (vertically or horizontally). Next, move down range to Hay Bale 1 and engage S5 and S6 then move to Hay Bale 2 and engage S7 and S8. Finally, at Hay Bale 2, make shotgun safe and with pistols, shoot the other (horizontal or vertical) targets with same instructions as rifle.

STAGE: 3

RC: Rifle-10, Pistols-5 each, shotgun 2+

SO: Rifle not last

Pistols holstered, Rifle staged on Tall Table 1. Shotgun staged safely.

Shooter starts standing in default position. When ready, say “It wasn’t murder, it was self-defense!” At the beep:

- With rifle, from the Tall Table 1, sweep the 3 rifle targets R1, R3, R5: 1, 2, 2 from one direction, then 1, 2, 2 from the other. For example, R1, R3, R3, R5, R5, R5, R3, R3, R1, R1.
- With pistols, from Tall Table 2, shoot the pistol targets P1-P3 with the same instructions as the rifle.
- And with shotgun, from Tall Table 1, shoot S9-S10 in any order or from Tall Table 2, shoot S1-S2 in any order.

STAGE: 4

RC/SO: Rifle-10, Shotgun- 4+, Pistols-5 each

Pistols holstered, shotgun staged safely. Rifle staged on the horse.

Shooter starts standing at default. When ready, say “It wasn’t murder, it was self-defense!” At the beep, with rifle, from the horse, shoot the five rifle targets R1-R5 by single tapping the center target, R3, then double tapping each of the outside targets in any order. Then single tap the center target, R3. Next, move down range and with shotgun, from the Hay Bales 1 and 2, shoot the 4 knockdowns, S5-S8 in any order. Finally, with pistols, from the Hay Bale 2, shoot R1-R5 with the same instructions as the rifle.

STAGE: 5

RC: Shotgun 4+, Rifle 10, Pistols-5 each

SO: Rifle not last

Pistols holstered, rifle staged on Tall Table 1, shotgun staged safely

Shooter starts standing at default. When ready, say “It wasn’t murder, it was self-defense!” At the beep:

- With shotgun, shoot two knockdowns from each of two Tall Tables.
- With rifle, from any Tall Table, shoot the three (vertical) rifle targets, R2-R4 with a 3-4-3 sweep from either direction.
- With Pistols from Tall Table 3, shoot the three pistol targets, P3-P6 with the same instructions as the rifle.

STAGE: 6

RC: Pistols-5, Pistols- 5, Rifle-10, Shotgun, 4+,

SO: Rifle not last

Pistols holstered. Rifle and Shotgun staged safely.

Shooter starts standing at default. When ready, say “It wasn’t murder, it was self-defense!” At the beep:

--With pistols, from Tall Table 3, shoot P4-P6 1-3-1 from either direction, and from Tall Table 2 shoot P1-P3 1-3-1 from either direction.

--From any shooting position, with rifle, shoot R1-R5 1-3-1 vertically and 1-3-1 horizontally

--From any shooting position(s), with shotgun, shoot any 4 KDs in any order.