

# Mattaponi Sundowners

August 26, 2023

Stages by Ripsaw

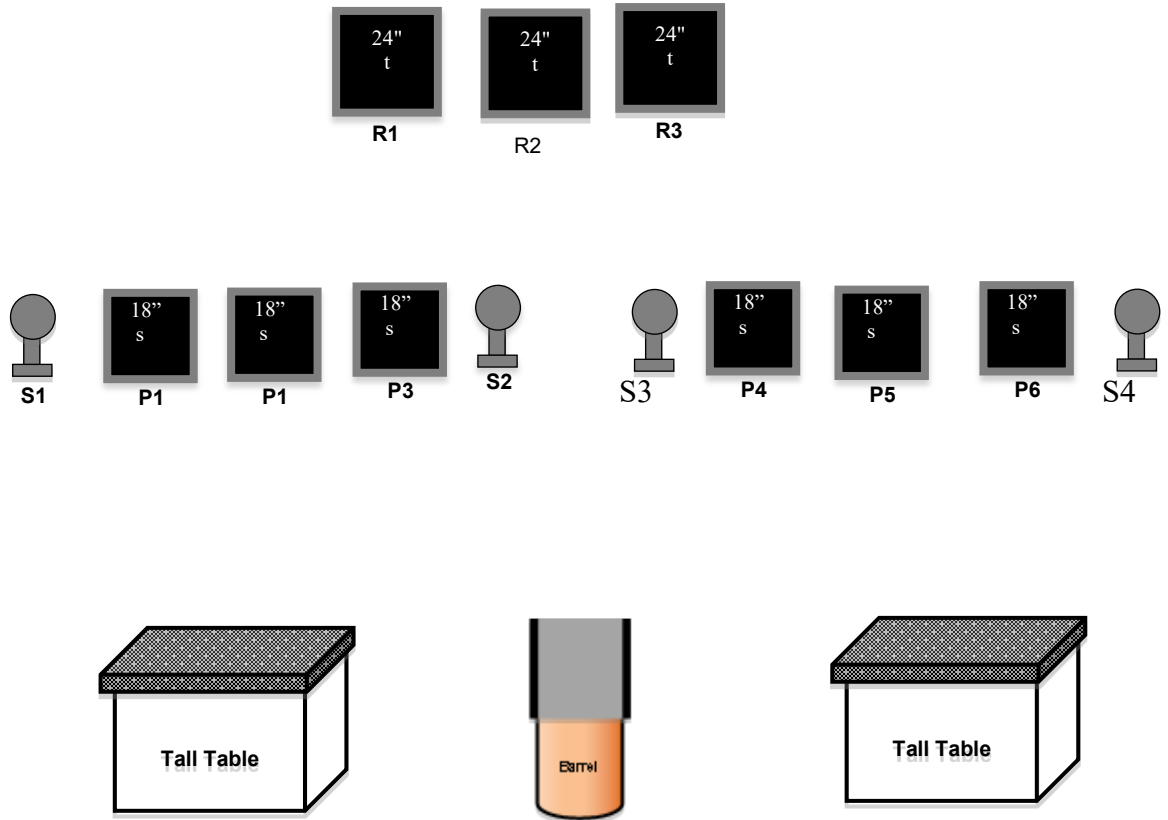
**The first time Doc Holliday saved Wyatt Earp's life.**

**One night after a rowdy group of cowboys were terrorizing Dodge City, Wyatt entered the front door of the Long Branch saloon. He came face to face with several awaiting gun barrels. Stepping forward, Ed Morrison, the leader of the cowboy mob sneered, "Pray and jerk your gun! Your time has come, Earp!"**

**Suddenly, a voice sounded behind Morrison. "No, friend, you draw – or throw your hands up!" It was Doc, his revolver to Morrison's temple. Doc had been in the back room, his card game interrupted by the havoc out front. "Any of you bastards pulls a gun, and your leader here loses what's left of his brains!"**

**The Cowboys dropped their arms. Wyatt rapped Morrison over the head with his long barrel Colt, then relieving Tobe Driskill and Morrison of their arms, he ushered them to the Dodge City Jail. Wyatt never forgot that Doc Holliday saved his life that night in Dodge City. Responding later, Wyatt said, "The only way anyone could have appreciated the feeling I had for Doc after the Driskill-Morrison business would have been to have stood in my boots when Doc came through the Long Branch doorway."**

# Stages 1-3 Diagram



**STAGE: 1**

RC/SO: Rifle-10, Pistols-5 each, Shotgun 2+

Pistols holstered, Rifle held at cowboy port arms, Shotgun staged safely

Shooter starts standing at the barrel with the rifle at cowboy port arms and when ready, says “No, friend, you draw!” At the beep, shoot the three rifle targets, R1-R3 in a 3-4-3 sweep from either end. For example, R1, R1, R1, R2, R2, R2, R2, R3, R3, R3. Next, move either right or left, and with pistols, shoot the three pistol targets P1-P3 or P4-P6 with the same instructions as the rifle. Last, with shotgun, shoot the two knockdowns, S1 and S2 or S3 and S4 in any order.

**STAGE: 2**

RC Pistols-10, Rifle-10, Shotgun- 4+

SO: Rifle not last

Pistols holstered, Rifle staged on the barrel. Shotgun staged safely.

Shooter starts standing with hands on hat or head, and when ready, says “No, friend, you draw!”  
At the beep:

From the Barrel, with rifle, shoot R1-R3 with a triple tap sweep, placing the tenth round on the center target.

From either tall table, shoot the three pistol targets P1-P3 or P4-P6, with the same instructions as the rifle.

From both tall tables, shoot the four shotgun KDs S1-S2 and S3-S4 in any order.

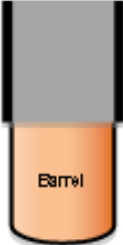
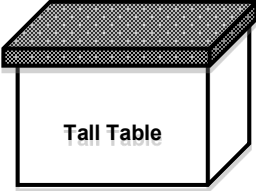
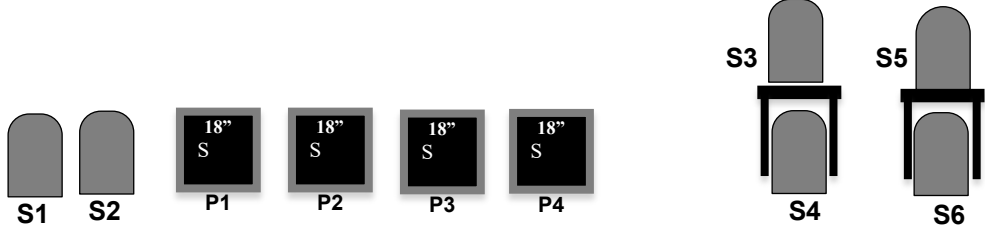
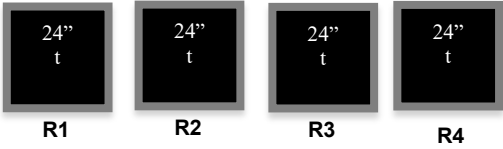
**STAGE: 3**

RC/SO: Rifle-10, Shotgun-2+, Pistols-5 each

Pistols holstered, Rifle staged on the barrel, shotgun staged safely

Shooter starts standing at the barrel at low surrender and when ready, says “No, friend, you draw!” At the beep, with rifle, shoot the three rifle targets R1-R3 by as follows: R1, R2, R2, R3, R3, R3, R2, R2, R1. Then, move either right or left to a tall table, and with shotgun, shoot the two knockdowns, S1 and S2 or S3 and S4, in any order. Finally, with pistols, shoot the three pistol targets P1-P3 or P4-P6 with the same instructions as the rifle.

Stage 4-6 Diagram



**STAGE: 4**

RC: Rifle-10, Shotgun- 2+, Pistols-5 each

SO: Rifle not last

Pistols holstered, Rifle & Shotgun staged on Tall Table.

Shooter starts standing at Tall Table, with hands at default and when ready, says “No, friend, you draw!” At the beep:

With rifle, shoot the four rifle targets R1- R4 with a 3-2-2-3 sweep from either end.

With shotgun, shoot the two knockdowns, S1- S2 in any order.

With pistols, shoot the 4 pistol targets P1-P4 with the same instructions as the rifle.

**STAGE: 5**

RC: Shotgun 6+, Pistols-5, each, Rifle-10

SO: Rifle not last

Pistols holstered, Rifle & Shotgun staged safely

Shooter starts standing at default. When ready, say, “No, friend, you draw!” At the beep:

From either position, with rifle, shoot R1-R4 with a progressive sweep from either end.

From the left position, with pistols engage the pistol targets with the same instructions as the rifle and with shotgun, shoot S1-S2 in any order.

From the right position, with shotgun, shoot S3-S6 in any order.

**STAGE: 6**

RC/ Shotgun- 2+, Rifle-10, Pistols-5 each

SO: Rifle not last.

Pistols holstered, Rifle and Shotgun staged on Tall Table.

Shooter starts standing at the tall table with your choice of firearm pointed safely downrange. When ready, say “No, friend, you draw!” At beep,

With rifle, shoot R1-R4 with as follows: R1, R1, R2, R2, R3, R3, R4, R4, R1, R4.

With pistols, shoot P1-P4 with same instructions as rifle

With shotgun, shoot S1-S2 in any order