**GUIDELINES FOR POCKET & COMBAT PISTOL SILHOUETTE**

**Target:** Paper silhouette with “generous” X and 10 “rings”

**Ammunition:** Jacketed, plated, coated or lead. This includes factory ammunition.

**Caliber:** .25, .32, .380, .38, .357, 9mm, 38 super, 40 S&W, 10mm, 45 acp, 45 Colt, & 22 (22 will be scored in separate category)

**Pistol or Revolver:** Any make or model is okay

**Sight:** Open (optics i.e. “Red dots”) OR Limited (factory iron sights: INCLUDES ghost rings and hi viz sights)

**Reloading:** Reloading will be done “off the clock”. The actual shooting time will a total of 35 seconds.

**Alibis:** Alibis will be honored and 2 seconds will be allowed to make up for an alibi.

**Pocket Pistol: 3” barrel or less:**

 **5** Rounds in 7 seconds from 5, 10, 15 & 20 yards

 Start from “low ready”, fire and show clear

 Move to next firing position

**Combat Pistol: Greater than 3” barrel:**

 **5** Rounds in 7 seconds from 10, 15, 20 & 25 yards

 Start from “low ready, fire and show clear.

 Move to next firing position

**Commands:**

“Load and make ready”

 “FIRE”

 “CEASE FIRE”

 “Show clear”

 “Move to the next position”

**Round count and scoring:**

 Each stage will require 20 rounds and 1 silhouette target.

 If the entry hole “touches” the line it is counted as a “hit”

 All scoring will be at the discretion of the scorers and the Match Director

**Other equipment:**

Holsters are helpful but NOT required

 A pouch or nail apron is helpful for collection of brass from revolvers.

 BRASS FROM SEMI-AUTO’S will be picked up after the match

 Medium Sharpie’s, staple guns

**Cost:**

Members: No charge. This includes 4 targets

Non-member: $5 match fee. This includes 4 targets

Members & non-members: $1 for each additional target if you wish to shoot more than 4 times.

If you choose to only shoot 1, 2 or 3 targets that is okay but attendance allows the shooter 4 targets.

**Set Up:** The only set-up will be taking wooden target frames to the 25 yard line and returning them to the shed after the match. There should be ample shade and cover under the shooting pavilion, so we won’t need to set up pop-ups or tables. PLEASE BRING YOUR OWN CHAIR.

**Targets:** After scoring each shooter may take their target with them. You can redecorate your walls at home. We will not use “pasters”. Every game will have a “fresh” target.

**Concept:**

This match is designed to be a back-up to DA steel.

 If there is a small turn out, this can be conducted with a minimal set-up and those prepared to do the DA steel match will have appropriate guns and equipment with them.

 We will plan on conducting this match over the next three months July, August and September so that shooters can get accustomed to the game and practice their skills. It will address hot weather conditions and make all of us a bit more comfortable with the weather and set up. We will plan on returning to DA steel in cooler weather and having this as a Plan B backup. In this way your driving time to the match won’t be for naught.

 It will test your skill with handguns where “aiming” and control are essential. THIS IS AN EXCELLENT OPPORTUNITY TO GET SOME PRACTICE WITH YOUR CARRY GUN.

 These matches are always competitive but the idea is that you compete against yourself and have fun with a shooting game. You will find that you will try and “do better” when the next match rolls around.

If this match proves to be popular, WPGC may offer it as an additional match separate from DA steel. There is no plan to cancel or suspend the DA steel match at this time.

Since this is a new concept for most shooters, these guidelines are likely to be “tweaked” as we move along. Suggestions for improvement will be welcome.