

Mattaponi Sundowners

STAGES FOR SATURDAY, JUNE 16 2019

Stages Written by: Cody Maverick

Story Line: History of Father's Day

. The History of Father's Day in the United States

There are two stories of when the first Father's Day was celebrated. According to some accounts, the first Father's Day was celebrated in Washington State on June 19, 1910. A woman by the name of Sonora Smart Dodd came up with the idea of honoring and celebrating her father while listening to a Mother's Day sermon at church in 1909. She felt as though mothers were getting all the acclaim while fathers were equally deserving of a day of praise.

Sonora's dad was quite a man. William Smart, a veteran of the Civil War, was left a widower when his wife died while giving birth to their sixth child. He went on to raise the six children by himself on their small farm in Washington. To show her appreciation for all the hard work and love William gave to her and her siblings, Sonora thought there should be a day to pay homage to him and other dads like him. She initially suggested June 5th, the anniversary of her father's death to be the designated day to celebrate Father's Day, but due to some bad planning, the celebration in Spokane, Washington was deferred to the third Sunday in June.

The other story of the first Father's Day in America happened all the way on the other side of the country in Fairmont, West Virginia on July 5, 1908. Grace Golden Clayton suggested to the minister of the local Methodist church that they hold services to celebrate fathers after a deadly mine explosion killed 361 men.

While Father's Day was celebrated locally in several communities across the country, unofficial support to make the celebration a national holiday began almost immediately. William Jennings Bryant was one of its staunchest proponents. In 1924, President Calvin "Silent Cal" Coolidge recommended that Father's Day become a national holiday. But no official action was taken.

In 1966, Lyndon B. Johnson, through an executive order, designated the third Sunday in June as the official day to celebrate Father's Day. However, it wasn't until 1972, during the Nixon administration, that Father's Day was officially recognized as a national holiday.

Mattaponi Sundowners – Rules and Stage Conventions

- Revised 04-24-2013 -

- **SASS Rules**: All SASS Rules are in affect; unless documented here, address during the Shooter Safety Meeting or specifically stated in the stage description for a given stage.
- **Round Over Berm**: A round fired over the berm is a Match DQ, excluding shotguns.
- **“No Alibi”**: All matches at Mattaponi are “no alibi” matches. *“Once the first round goes down range, the competitor is committed to the stage and must finish the stage to the best of his or her ability. Reshoots/restarts are not awarded for ammunition or firearm malfunctions. However, if there is a range failure (failure of props, timer, or the range officers) beyond the competitor’s control, a restart may be granted. On a reshoot/restart, the competitor starts over clean, carrying only accrued safety penalties forward. Restarts shall be allowed for a competitor to achieve a “clean” start up to the point at which the first round goes down range. Multiple restarts by the same shooter, that in the judgment of the R.O. are seen to be taking advantage, will not be entertained as they are not in the spirit of the game.”*
- **SASS Stage Conventions**: Unless specifically stated in the stage description for a given stage, all SASS Stage Conventions are in affect.
- **Shotgun Knockdown Misses**: Unless specifically stated in the stage description for a given stage and pursuant to SASS rules, all shotgun knockdown targets may be reengaged until down, aka “Comstock Rule”.
- **Loading on the Move**: Loading on the move is permitted pursuant to SASS rules.
- **Drawing on the Move**: Drawing on the move is permitted pursuant to SASS rules.
- **Muzzle Position**: When there is a risk of a prop blocking the muzzle of a firearm, the muzzle must be positioned downrange of the prop, as determined by the Range Officer. For example: shooting through the window of a store front or shooting beside a wall.
- **End of Stage**: Unless otherwise directed by a Range Officer, after a stage has been completed the shooter will safely retrieve rifle, shotgun, and pistols and move them to the unloading table. The shooters firearms will not leave the unloading table until they have been verified “cleared” by a Range Officer.
- **Coaching**: Any shooter who wishes to not receive coaching must state their preference at the beginning of each stage. The Mattaponi Sundowners strongly believe that shooters helping shooters (coaching) is a critical component of the “Cowboy Way” and part of what makes this game great!! Therefore coaching is strongly encouraged and supported.

The Spotters Creed:

If you know that it’s a Hit...It’s a Hit

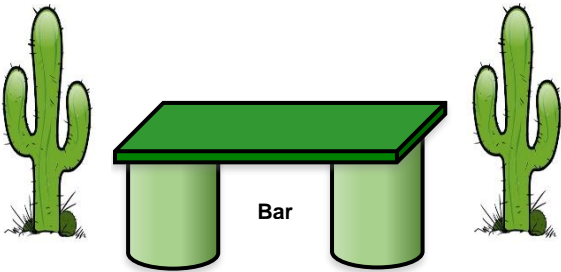
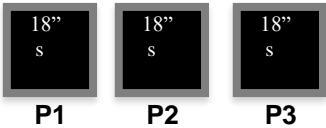
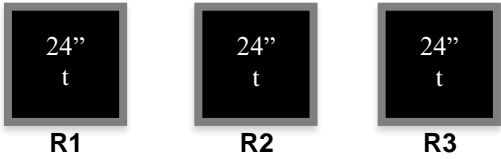
If you know that it’s a Miss...It’s a Miss

If you think it’s a Hit...It’s a Hit

If you think it’s a Miss...IT’S A HIT

Benefit of the doubt always goes to the shooter

BAY #2



Position 1

Position 2

Position 3

STAGE ONE (Bay #2)

Round Count: 10 pistol, 10 rifle, 4+ shotgun

Shooting Order: Rifle, Pistols, Shotgun

Staging: Pistols holstered, Rifle and Shotgun staged on the bar.

Procedure: Shooter starts standing at the bar and when ready says **“Happy Father’s Day”**

At the beep, with rifle, engage the 3 rifle targets R1 thru R3 and the center target M1 in the following order:

M1, R1, R2, R3, M1, M1, R3, R2, R1, M1

Next, with pistols, engage the 3 pistol targets P1 thru P3 and the center target M1 with the same instructions as the rifle.

Then with shotgun, knockdown the 4 shotgun targets in any order. The left targets must be shot from the left side of the left cactus and the right targets from the right side of the right cactus.

STAGE TWO (Bay #2)

Round Count: 10 pistol, 10 rifle, 4+ Shotgun

Shooting Order: Rifle or Pistols first, Shotgun last

Staging: Pistols, Rifle and Shotgun staged on the bar.

Procedure: Shooter starts standing near the bar and when ready says **“Where’s my gun?”**

At the beep, grab a gun and start shooting,

With Rifle, engage the R1 thru R3 targets in an Abilene sweep starting on the left and put the tenth round on the center target M1.

With Pistols, engage the P1 thru P3 targets and center target M1 with the same instructions as the Rifle.

With Shotgun, knockdown the 4 shotgun targets in any order. The left targets must be shot from the left side of the left cactus and the right targets from the right side of the right cactus

Note: An Abilene sweep is: 1 on 1, 2 on 2, 3 on 3, 2 on 2, 1 on 1.

STAGE THREE (Bay #2)

Round Count: 10 pistol, 10 rifle, 4+ shotgun

Shooting Order: Shotgun, Rifle, Pistols, Shotgun

Staging: Shotgun held at cowboy port arms, Pistols holstered, Rifle staged safely

Procedure: Shooter starts at Position 1 or 3 with Shotgun held in both hands at cowboy port arms and when ready says **“You’re in for it now!”**

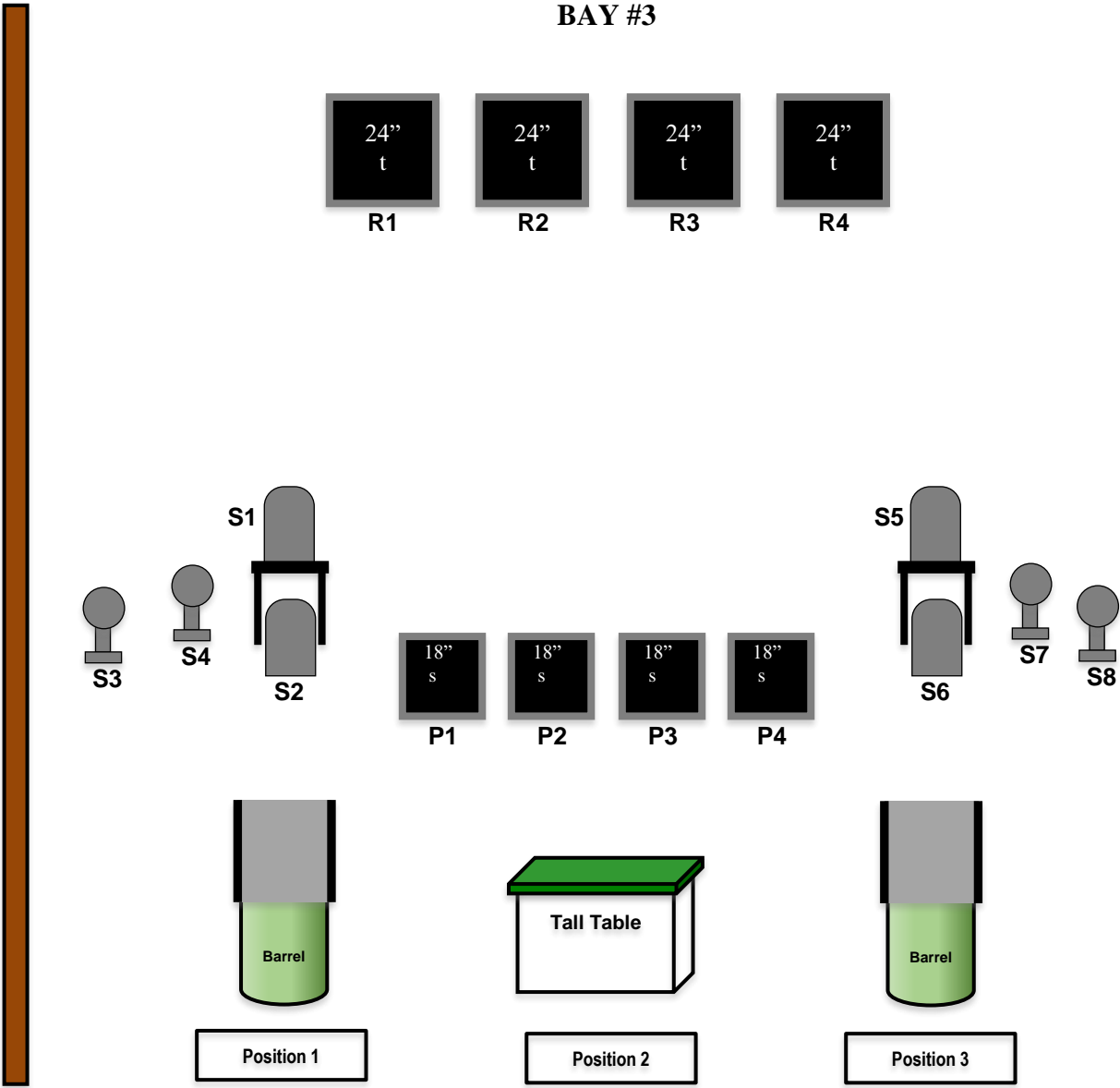
At the beep, with shotgun, knockdown the 2 shotgun targets.

Move to the bar and with rifle, engage the 3 square rifle targets and the M1 circle target in the following manner:

Starting and ending with the circle, alternate between the circle and each of the 3 squares with single taps on the circle and double taps on the squares.

Next, with pistols, engage the 3 square pistol targets and the M1 circle target with same instructions as the rifle.

Last, with shotgun move to the opposite position from the start and knockdown the 2 remaining targets.



STAGE FOUR (Bay #3)

Round Count: 10 pistol, 10 rifle, 6+ Shotgun

Shooting Order: Pistols, Rifle, Shotgun

Staging: Pistols holstered, Rifle and Shotgun staged safely

Procedure: Shooter starts at Position 2 with hands on pistol butt(s) and when ready says **“Come get some!”**

At the beep, with pistols, engage the 4 pistol targets in a continuous Nevada sweep from either end.

Next, with rifle, engage the 4 rifle targets with the same instructions as the pistols.

Move to Position 1 or 3 and with shotgun, knockdown any 3 of the shotgun targets.

Then move with safe shotgun to the opposite position and repeat instruction.

STAGE FIVE (Bay #3)

Round Count: 10 pistol, 10 rifle, 8+ Shotgun

Shooting Order: Shotgun, Rifle, Shotgun, Pistols

Staging: Pistols holstered, Rifle and Shotgun staged safely

Procedure: Shooter starts at Position 1 or 3. When ready says **“Right Place, Wrong Time”**

At the beep, with Shotgun, knockdown the 4 targets in front of you.

Move to Position 2 and with Rifle, engage the 4 rifle targets in a 3, 2, 2, 3 sweep starting on either end.

Move to the opposite position from the start and with shotgun, knockdown those 4 targets.

Move back to position 2 and with pistols, engage the 4 pistol targets with same instructions as the rifle.

Note: Shooters may stage additional shotgun ammo prior to beginning of the stage.

STAGE SIX (Bay #3)

Round Count: 10 pistol, 10 rifle, 6+ Shotgun

Shooting Order: Rifle, Pistols, Shotgun.

Staging: Pistols holstered, Rifle at cowboy port arms, Shotgun staged safely

Procedure: Shooter starts at Position 2 with the Rifle held at cowboy port arms and when ready says **“Happy Father’s Day”**

At the beep, with Rifle, engage the 4 rifle targets with 10 rounds in any order.

Next, with pistols engage the 4 pistol targets with the same instructions as the rifle.

Last, with shotgun knockdown any 6 of the 8 shotgun targets in any order. The targets on the left must be engaged from position 1 and the ones on the right from position 3.